



How does Madagascar works in our scientific research.

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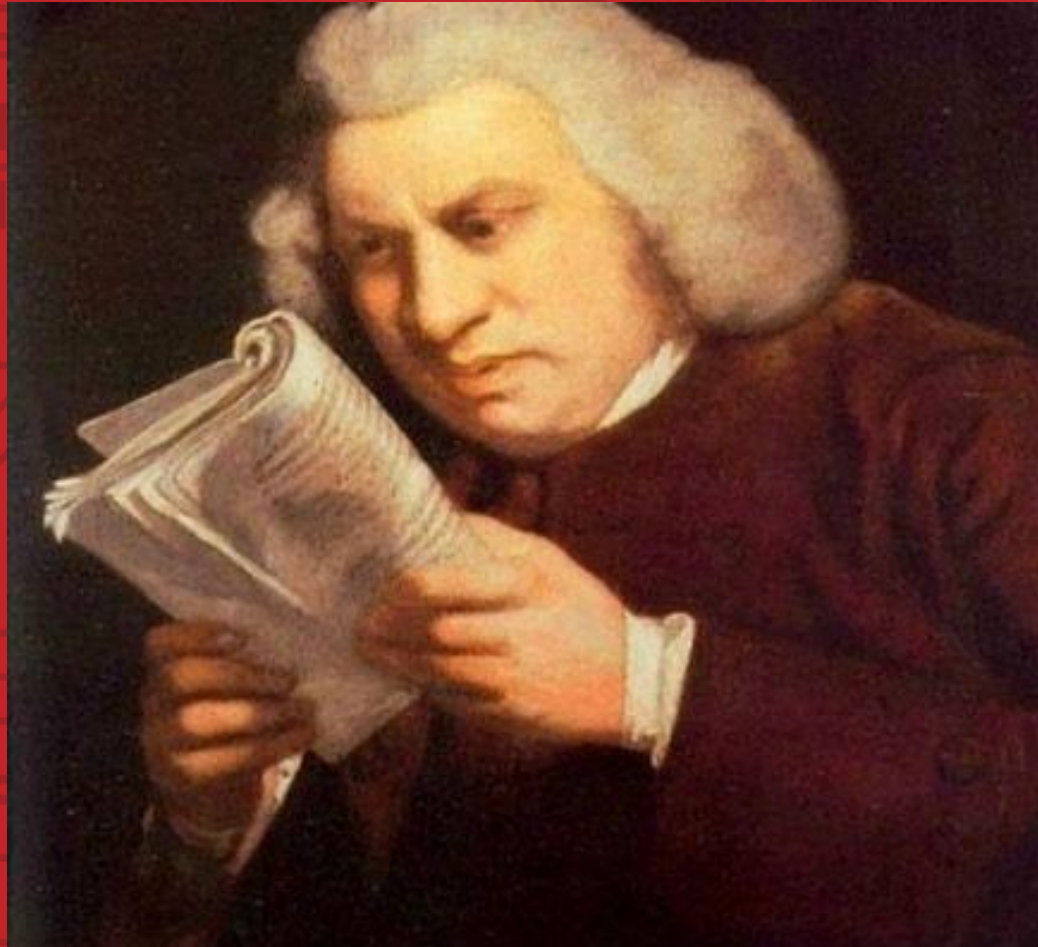






The
beginning

7 Part ONE



Reading papers makes me feel like a scientist, until one day.....

**I have an idea, try to
make a program and
achieve it.**





These really help me a lot at the first beginning of learning Madagascar, even now.

Reproducible
Documents

sfdoc -k

grep

Madagascar





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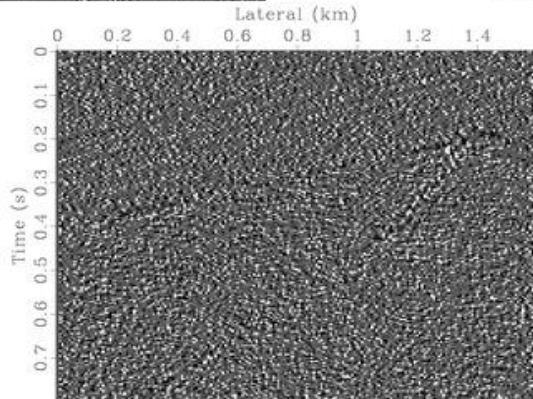
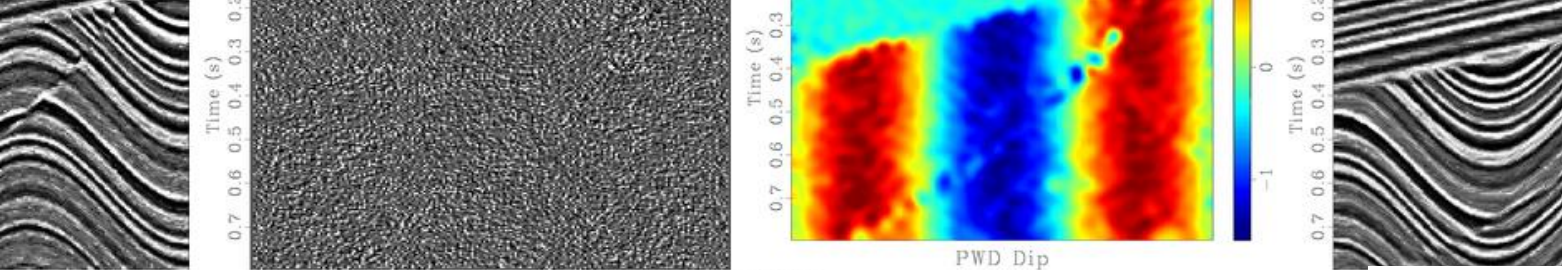
Reproducible Documents

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Basic Earth Imaging [↗](#)

- [Imaging in shot-geophone space](#) [↗](#) by *Jon F. Claerbout*
- [Downward continuation](#) [↗](#) by *Jon F. Claerbout*
- [Waves and Fourier sums](#) [↗](#) by *Jon F. Claerbout*
- [Zero-offset migration](#) [↗](#) by *Jon F. Claerbout*



[elpf](#), [delpf](#), [sdip](#), [median](#), [dmedian](#)

of results using different structure-oriented filtering. Nonstationary polynomial fitting (a), nonstationary polynomial fitting (b), local PWD-based dip (c), median filter (d), and difference profile (e).



```
from rsf.proj import *

def Grey(data,name):
    Result(data,
        '''
        grey title=" %s "
        title=" "
        '''%name)

def Color(data,name):
    Result(data,
        '''
        grey color=j    title=""
        scalebar=y title=" %s "
        '''%name)

#####
# Noise data
#####
rect1=5

Flow('noise',None,
    '''
    sigmoid d1=.004 n1=200 d2=.008 n2=200 taper=no |
    smooth rect1=3 diff1=1 | smooth rect1=3 |
    noise seed=2011 var=4.e-7
    ''')
#####
```

```
wangbo@localhost:~  
[wangbo@localhost ~]$ sfdoc -k velocity
```

sfanisoSVlr2: Lowrank decomposition for 2-D anisotropic wave propagation using exact SV phase velocity.
sfstandardmodel: build 3D velocity cube for SEAM standard model
sfvelmap: 2-D mapping from moving-object velocity to plane-wave slowness
sfexgr: Exact group velocity in VTI media
sfvelnw: Velocity transform for generating velocity spectra and its corresponding hyperbolic modeling.
sfvel1d: Hungs a 1d velocity function from the Water bottom.
sfhsplv12: B-spline coefficients for a 2-D (an)isotropic velocity model.
sfmodelcreate: Create a dipping layer model for HTI testing purposes. Has fixed velocity structure, but can change dip of layer and degree of anisotropy.
sfve2d: Convert interval velocity to Dix velocity
sfconst: Gaussian beam and exact complex eikonal for constant velocity medium
sfvelinww: Inverse velocity spectrum with interpolation by modeling from inversion result
sfhsplv13: B-spline coefficients for a 3-D (an)isotropic velocity model.
sfchebvc: Post-stack 2-D velocity continuation by Chebyshev-tau method.
sfagmig: Angle-gather constant-velocity time migration.
sfcascade: Velocity partitioning for cascaded migrations.
sfstandardmodel_elastic: build 3D velocity cube for SEAM standard models
sfconstperm: Constant-velocity prestack exploding reflector.
sffourvc2: Velocity continuation with semblance computation.
sffourvc0: Velocity continuation after NMO.
sftdconvert: Iterative time-to-depth velocity conversion
sfdix: Convert RMS to interval velocity using LS and shaping regularization.
sfovc: Oriented velocity continuation.
sfconstfdmig2: 2-D implicit finite-difference migration in constant velocity.
sfvidattr: Slope-based velocity-independent data attributes.
sfitxmo: Forward and inverse normal moveout with interval velocity.
sfac1fEPlr2: Lowrank decomposition for 2-D anisotropic wave propagation using exact P phase velocity.
sfveltran3: Slope-based tau-p 3D velocity transform for elliptical anisotropy.
sfmakevel: Make a velocity function v(x,y,z)
sfshotconstkirch: Prestack shot-profile Kirchhoff migration in constant velocity.
sfac1fSVlr2: Lowrank decomposition for 2-D anisotropic wave propagation using exact P phase velocity.
sfvconvert: 2-D velocity mapping from manual picking to rsf RMS format.
sftxpscan: Velocity analysis using T-X-P domain.
sfunif3: Generate 3-D layered velocity model from specified interfaces.
sfpwdix: Convert RMS to interval velocity using LS and plane-wave construction.
sfvelcon: Post-stack velocity continuation by implicit finite differences
sfdixshape: Convert RMS to interval velocity using LS and shaping regularization.

“sfdoc -k” helps me find the programs with the specific Keywords.

```
wangbo@localhost:~  
[wangbo@localhost ~]$ grep kiss_fft_cpx /home/wangbo/geotools/RSFSRC/user/yliu/*.c
```

```
/home/wangbo/geotools/RSFSRC/user/yliu/freqfilt2.c:static kiss_fft_cpx *ctrace, *ctrace2, **fft;  
/home/wangbo/geotools/RSFSRC/user/yliu/freqfilt2.c:    ctrace = (kiss_fft_cpx*) sf_complexalloc(nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/freqfilt2.c:    ctrace2 = (kiss_fft_cpx*) sf_complexalloc(n2);  
/home/wangbo/geotools/RSFSRC/user/yliu/freqfilt2.c:    fft = (kiss_fft_cpx**) sf_complexalloc2(nw,n2);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourbreg2.c:    kiss_fft_cpx **mm, ce, **fft, *ctrace, *ctrace2;  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourbreg2.c:    ctrace = (kiss_fft_cpx*) sf_complexalloc (nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourbreg2.c:    ctrace2 = (kiss_fft_cpx*) sf_complexalloc (nk);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourbreg2.c:    mm = (kiss_fft_cpx**) sf_complexalloc2(nw,nk);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourbreg2.c:    fft = (kiss_fft_cpx**) sf_complexalloc2(nw,nk);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourbreg2.c:    kiss_fft_cpx **mm, ce, **fft, *ctrace, *ctrace2;  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourmis2.c:    ctrace = (kiss_fft_cpx*) sf_complexalloc (nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourmis2.c:    ctrace2 = (kiss_fft_cpx*) sf_complexalloc (nk);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourmis2.c:    mm = (kiss_fft_cpx**) sf_complexalloc2(nw,nk);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mfourmis2.c:    fft = (kiss_fft_cpx**) sf_complexalloc2(nw,nk);  
/home/wangbo/geotools/RSFSRC/user/yliu/Mstft.c:    kiss_fft_cpx *pp, ce;  
/home/wangbo/geotools/RSFSRC/user/yliu/Mstft.c:    pp = (kiss_fft_cpx*) sf_complexalloc(nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/radonoper.c:    kiss_fftr(forw,tt, (kiss_fft_cpx *) cd[ix]);  
/home/wangbo/geotools/RSFSRC/user/yliu/radonoper.c:    kiss_fftr(forw,tt, (kiss_fft_cpx *) cm[ip]);  
/home/wangbo/geotools/RSFSRC/user/yliu/radonoper.c:    kiss_fftri(invs,(const kiss_fft_cpx *) cm[ip],  
/home/wangbo/geotools/RSFSRC/user/yliu/radonoper.c:    kiss_fftri(invs,(const kiss_fft_cpx *) cd[ix],  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    kiss_fft_cpx *d, *pp, *qq;  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    pp = (kiss_fft_cpx*) sf_complexalloc(nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    qq = (kiss_fft_cpx*) sf_complexalloc(nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    d = (kiss_fft_cpx*) sf_complexalloc(nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    kiss_fft_cpx *d, *pp;  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    pp = (kiss_fft_cpx*) sf_complexalloc(nw);  
/home/wangbo/geotools/RSFSRC/user/yliu/st.c:    d = (kiss_fft_cpx*) sf_complexalloc(nw);  
[wangbo@localhost ~]$
```

“grep” command helps me find the specific statement (function) in the programs.

Part TWO

2



Oh, Coding.

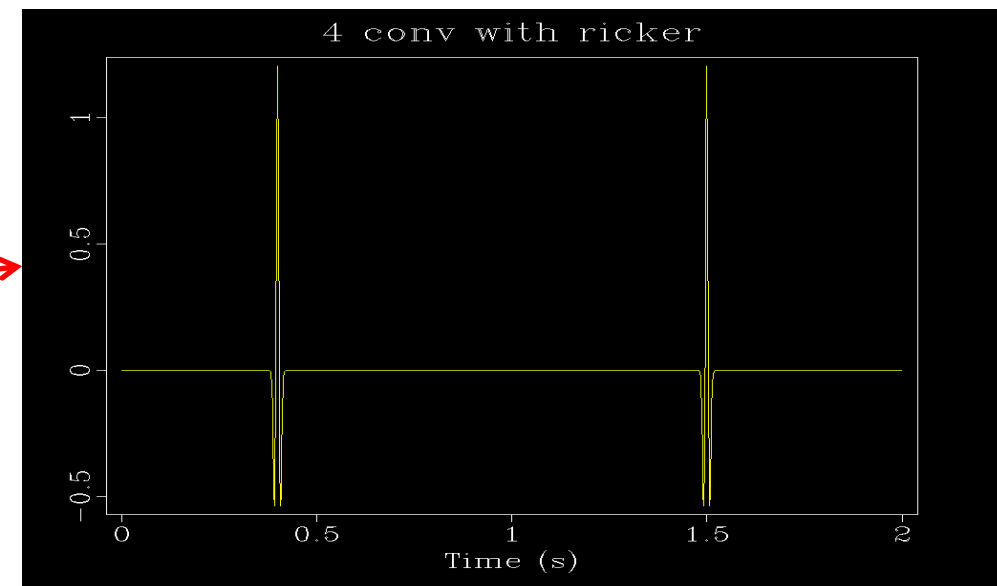
```

from rst.proj import *
import math

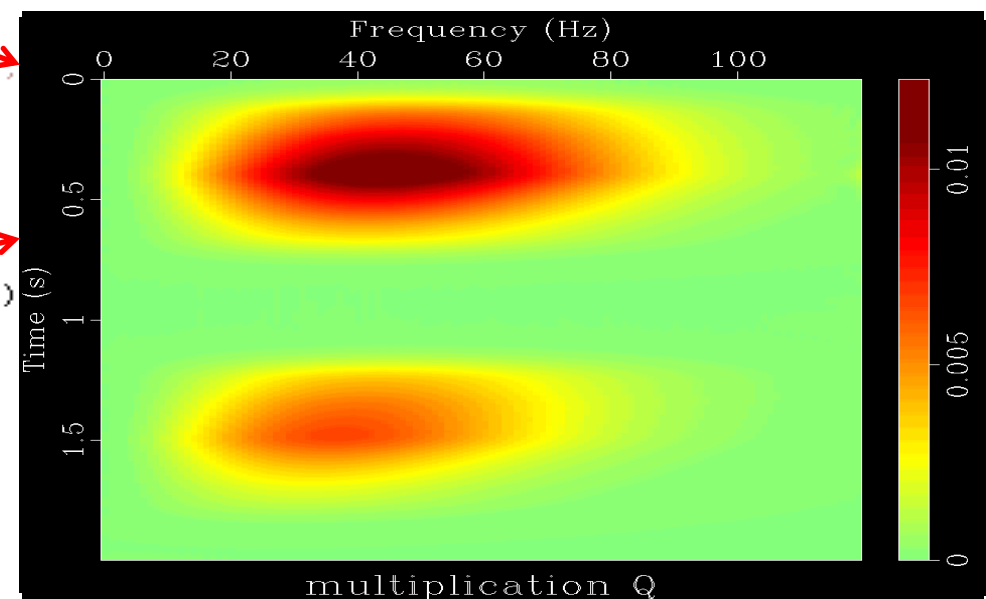
##convolution of 4 ricker
Flow('f',None,
'''
    spike n1=2000 d1=0.001 o1=0 k1=400,1500 nsp=2 mag=10 pl=2 |
    ricker1 frequency=%d |put n2=1
'''%50)
Result('f','graph title="4 conv with ricker"')
## LTFT
Flow('ltftf','f',
'''
    ltft rect=40 verb=n nw=120 dw=1 niter=50 | math output="abs(input)" | real
'''
)
Result('ltftf',
'''
    grey color=j flat=n title="LTFT of f" scalebar=y
'''
)

## Q1=120
Flow('eattu1',None,
'''
    math n3=1 n1=1000 o1=0 d1=0.001 n2=120 d2=1 o2=0
    output="exp(-%g*x1*x2*0.008333)"
'''%math.pi))
Result('eattu1','eattu1','grey color=j scalebar=y title="exp attenuation Q=120"')
## Q2=60
Flow('eattu2',None,
'''
    math n3=1 n1=1000 o1=0 d1=0.001 n2=120 d2=1 o2=0
    output="exp(-%g*x1*x2*0.0166667)"
'''%math.pi))
Result('eattu2','eattu2','grey color=j scalebar=y title="exp attenuation Q=60"')
Flow('eattu','eattu1 eattu2',
'''
    cat ${SOURCES[1:2]} axis=1
    | smooth repeat=1 adj=n rect1=100 diff1=200
'''
)
Result('eattu','eattu','grey color=j scalebar=y title="exp attenuation"')

```



Synthetic model




```
##### parameter test1 #####
```

```
f1=300  
f2=600  
dt1=f2-f1
```

```
f3=1400  
f4=1401  
dt2=f4-f3
```

```
Flow('tslice1','mult',' window n1=1 f1=%d'%(f1))  
Plot('tslice1','graph title=" " min2=0 max2=0.015 scalebar=y color=j')  
Result('tslice1','graph title=" " scalebar=y color=j')
```

```
Flow('tslice2','mult',' window n1=1 f1=%d'%(f2))  
Plot('tslice2','tslice2','graph min2=0 max2=0.015 title=" " scalebar=y color=j')  
Result('tslice2','graph title=" " scalebar=y color=j')
```

```
Result('cp1','tslice1 tslice2','Overlay')
```

```
Flow('tslice3','mult',' window n1=1 f1=%d'%(f3))  
Plot('tslice3','graph title=" " scalebar=y color=j')  
Result('tslice3','graph title=" " scalebar=y color=j')
```

```
Flow('tslice4','mult',' window n1=1 f1=%d'%(f4))  
Plot('tslice4','tslice4','graph title=" " scalebar=y color=j')  
Result('tslice4','graph title=" " scalebar=y color=j')
```

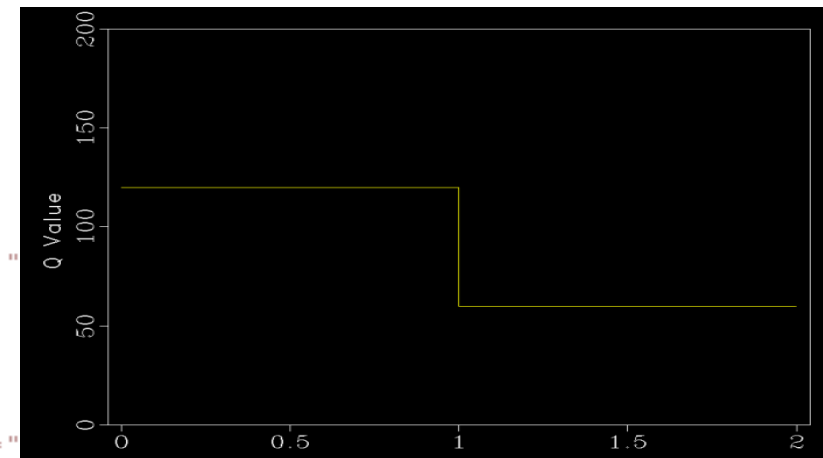
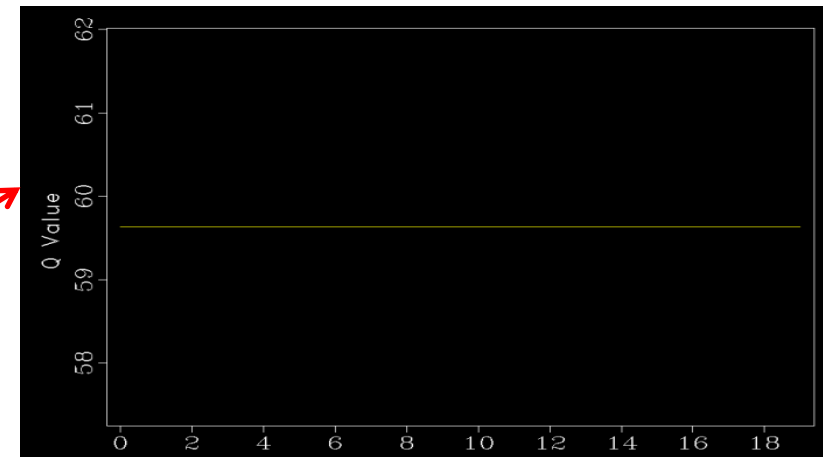
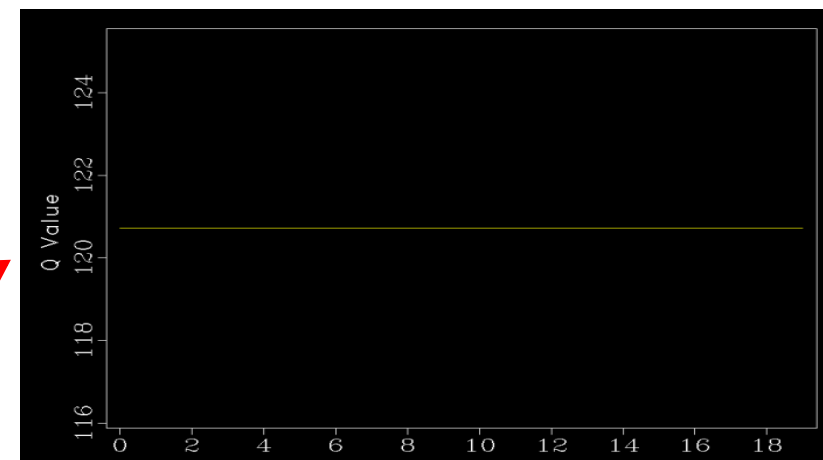
```
Result('cp2','tslice3 tslice4','Overlay')
```

```
Flow('diva','tslice1 tslice2',  
'''math ref=${SOURCES[1]} output="log(ref/(input))"  
''')
```

```
Flow('divb','tslice3 tslice4',  
'''math ref=${SOURCES[1]} output="log(ref/(input))"  
''')
```

```
Flow('Qdsa','diva',  
'''  
window n1=20 f1=30 |  
linefit1 | math output="-%g*%d*0.001/input"  
'''%(math.pi, dt1))  
Result('Qdsa','graph title=" " label1="\F2 " label2="\F2 Q Value " unit1=" " unit2=" "
```

```
Flow('Qdsb','divb',  
'''  
window n1=20 f1=30 |  
linefit1 | math output="-%g*%d*0.001/input"  
'''%(math.pi, dt2))  
Result('Qdsb','graph title=" " label1="\F2 " label2="\F2 Q Value " unit1=" " unit2=" "
```



The Netcdf data format

Receiver_Data_Format_OHMnc_1.3

This document contains a description of the CSEMI receiver data format OHMnc_1.3. OHMnc_1.3 uses the binary netCDF classic file format version 1 to ensure a high level of portability. For more information go to:

<http://www.unidata.ucar.edu/software/netcdf/docs/netcdf/File-Format-Specification.html#File-Format-Specification>

The binary files for the receivers are generically named as follows:

- **Xyy_0.nc** (for the electric field horizontal channel 0)
- **Xyy_1.nc** (for the electric field horizontal channel 1)

and additionally if present:

- **Xyy_3.nc** (for the magnetic field horizontal channel 3)
- **Xyy_4.nc** (for the magnetic field horizontal channel 4).

where: **X** = The first letter of the Survey Project Name.
 yy = Specific Receiver ID (01, 02, etc.).



```
/* A module for read netCDF data of CSEM from OHM Ltd
   Jilin University */
#include <stdafx.h>
#include <stdlib.h>
#include <stdio.h>
#include "netcdf.h"
#include <math.h>

/* This is the name of the data file we will read and write. */
#define FILE_NAME "a02_0.nc"
#define OUTPUT_NAME "data-"FILE_NAME".dat"

/* We are reading 2D data, a 6 x 12 grid. */
//#define NX 71930980
//84199071

/* Handle errors by printing an error message and exiting with a
 * non-zero status. */

#define ERRCODE 2
#define ERR(e) {printf("Error: %s\n", nc_strerror(e)); exit(ERRCODE);}

int main()
{
    /* This will be the netCDF ID for the file and data variable. */
    int ncid, varid, dimid, NX, i, ex;
    double temp;

    size_t dimlen;
    FILE *stream;

    /* Loop indexes, and error handling. */
    int retval;
```

SConstruct - emacs@localhost.localdomain

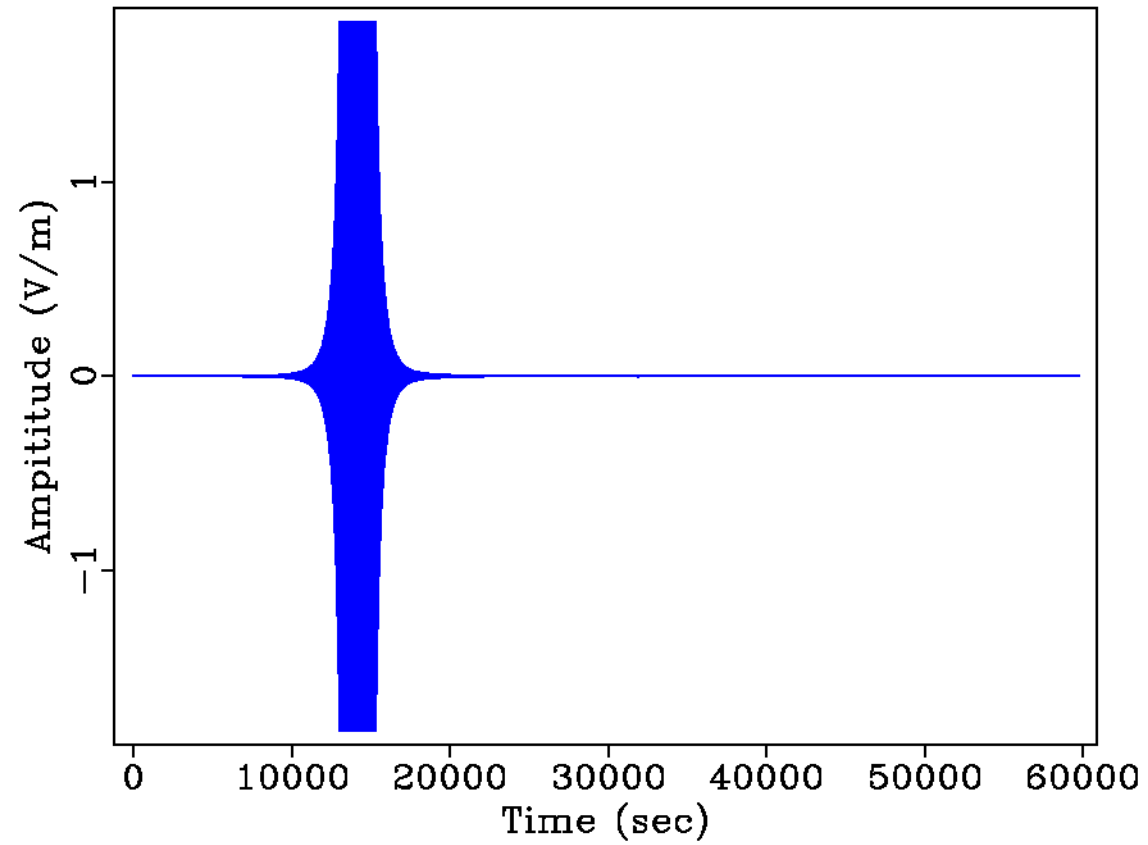
File Edit Options Buffers Tools IM-Python Python Help

from rsf.proj import *
import math

Ex data
###d1=9.042e-8 day
Flow('Ex', 'data-a01_0.nc.dat',
 '''
 echo in=\$SOURCE n1=84199071 data_format=native_float
 |window f1=47550208 n1=7644160 |
 put d1=1 o1=0
 ''')

Result('Ex', 'graph title="CSEM Time Series" labell=time unit1=sec')

Transform the nc data to binary format by VC++6.0.



Timeserise of MCSEM data

Although Madagascar provides plenty programs to use, but we do need to make some programs our own.

```
wangbo@ubuntu: ~  
  
NAME  
    sfduffing  
DESCRIPTION  
    Duffing differential equation solved by 4th order Runge-Kutta method.  
SYNOPSIS  
    sfduffing < in.rsfile > out.rsfile sfile=sfile.rsfile gamma=0.75 omega=1 kxi=1 x0=0 y0=0 pow1=1 pow2=3 verb=n  
    ricker=n  
COMMENTS  
    Duffing equation:  $x'' + 0.5 x' - x + x^3 = \gamma \cos(\omega t) + kxi \text{ input}(t)$   
PARAMETERS  
    float gamma=0.75 strength of external force  
    float kxi=1 adjustment for input signal  
    float omega=1 angular frequency of external force  
    int pow1=1 power of first non-linear restitution term  
    int pow2=3 power of second non-linear restitution term  
    bool ricker=n [y/n] if y need external input for external force  
    string sfile= auxiliary input file name  
    bool verb=n [y/n] verbosity flag  
    float x0=0 initial value of x0  
    float y0=0 initial value of y0  
SOURCE  
    user/yliu/Mduffing.c  
VERSION  
    1.7-svn Mduffing.c 11616 2014-01-17 08:31:05Z yang_liu  
(END)
```

Duffing equation:

$$\frac{1}{\omega^2} \ddot{x}(t) + \frac{0.5}{\omega} \dot{x}(t) - x(t) + x^3(t) = \gamma \cos(\omega t)$$

The state equation form of Duffing equation :

$$\begin{cases} \dot{x} = \omega y \\ \dot{y} = \omega(x - x^3 - ky + \gamma \cos(\omega t)) \end{cases}$$

Solve the Duffing equation by fourth-order Runge-Kutta algorithm and obtaining pairs $x(n+1)$, $y(n+1)$ at each time step.

That means we need determine each single point by pairs of $x(t)$ and $y(t)$ at each t step.

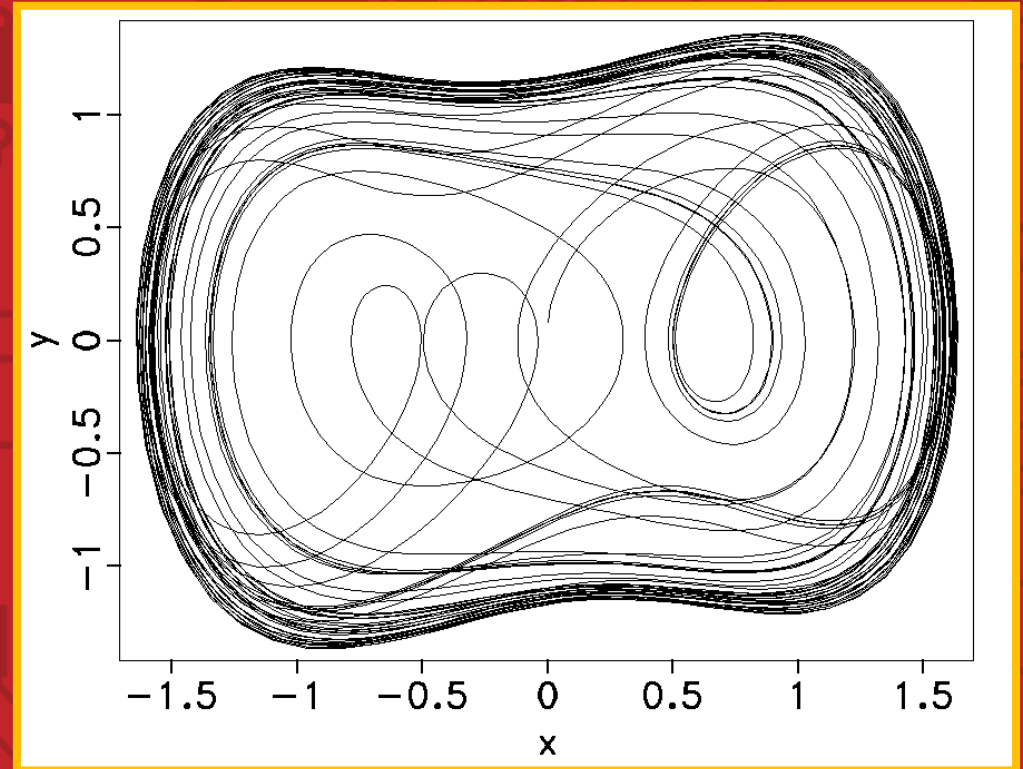
So we set $x(t)$ and $y(t)$ as real part and image part of a complex number. Then we got the phase plane diagram of Duffing system.

```
Amplitude = plotcol+gamma*stochasticforce(i1 n m dt omega ricker)
    max2=1 min2=-1 min1=0 max1=1
    ''')
Flow('coskxi',None,'math n1=2000 d1=0.001 output="cos(100*x1|+0.5*3.1415926)"')
Plot('coskxi','math output=input*0.01|graph title= plotcol=5 dash=3 label2
="kxi*R(t) Amplitude" whereylabel=right min1=0 max1=1')
```

```
Flow('cosphadf05','coskxi','duffing gamma=0.824 kxi=0.01 x0=0 y0=0 omega=100
phi=0. verb=n')
```

```
Result('cosphadf05',
    ''',
    graph title="phase difference 0.5" label1="x" label2="y"
    ''')
```

```
Result('phasedif0','cos1 coskxi','Overlay')
Result('cosphadf0',
    ''',
```



Part
THREE

3

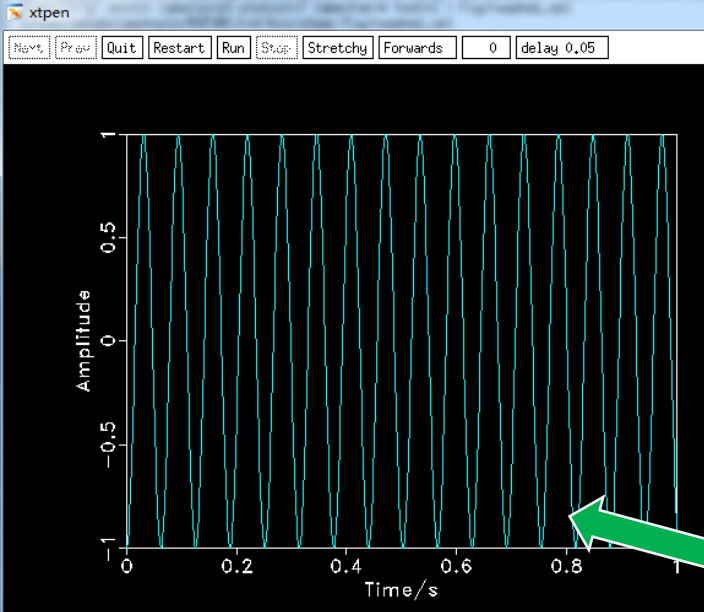
Plot and
Publish.



The command “`sfdoc stdplot`” shows the parameters for generic plot.

```
wangbo@localhost:~  
[wangbo@localhost ~]$ sfdoc stdplot
```

```
wangbo@localhost:~  
NAME  
    sfdstdplot  
DESCRIPTION  
    Setting up frames for a generic plot.  
SYNOPSIS  
    sfdstdplot backcol= fillcol= dash= plotfat= plotcol= xreverse=xreverse1 yreverse=yreverse1 pad=pad1 scalebar=n bar  
move=n tickscale=0.5 min1=umin1 min2=umin2 max1=umax1 max2=umax2 font=-1 screenratio=VP_SCREEN_RATIO screenht=VP_STANDARD  
_HEIGHT screenwd=screenht / screenratio crowd=0.75 xinch= crowd1=crowd yinch= crowd2=crowd xll= xur= yll= yur= barwidth=0  
.36 axiscol=VP_WHITE framelabelcol=VP_YELLOW cubelinecol=framelabelcol labelsz=8, labelrot=n grid1=transp? false; grid  
id2=transp? grid? false gridcol=grid? VP_RED; framecol gridfat=1 titlesz=10, barlabelsz= framelabel1=(bool) (NULL != labe  
l1) framelabel2=(bool) (NULL != label2) framelabel3=(bool) (NULL != label3) axisfat=0 axiscol=7 labelfat=0 labelsz=8, wan  
taxis= screenratio=VP_SCREEN_RATIO screenht=VP_STANDARD_HEIGHT screenwd=screenht / screenratio crowd=0.75 xinch= crowd1=c  
rowd yinch= crowd2=crowd xll= xur= yll= yur= transp=transp1 xreverse=n yreverse=yreverse1 labelrot=n min1= min2= max1= ma  
x2= wanttitle=y titlefat=0 titlesz=10, wantaxis= wantaxis1= wantaxis2= wantaxis3= labelfat= label1= unit1= label3= unit3=  
label2= unit2= dbarnum= obarnum= wherebartics= n1tic= d1num= o1num= n2tic= d2num= o2num= n3tic= d3num= o3num= n4tic= d4n  
um= o4num= whereticks= grid1= g1num0= g1num= grid2= g2num0= g2num= title= barlabelfat= barlabel= barunit= bartype= wherexl  
abel= whereylabel= formatbar= format2= format1= format3= wheretitle= wherebarlabel=  
PARAMETERS  
    int      axiscol=7  
    int      axisfat=0  
    floats   backcol= [3]  
    string   barlabel= ( barlabel bar label )(bar label)  
    int      barlabelfat= bar label fatness  
    float    barlabelsz= bar label font size  
    bool     barmove=n [y/n] adjust scalebar position, if bartype=h  
    string   bartype= [v,h] vertical or horizontal bar (default is v)  
    string   barunit= ( barunit bar unit )(bar unit)  
    float    barwidth=0.36 scale bar size  
    float    crowd=0.75  
    float    crowd1=crowd  
    float    crowd2=crowd  
    int      cubelinecol=framelabelcol cube lines color  
    float    d1num= axis1 tic increment  
    float    d2num= axis2 tic increment  
    float    d3num= axis3 tic increment  
    float    d4num= axis4 tic increment  
    floats   dash= line dash type  
              0 continuous (default)  
              1 fine dash  
              2 fine dot  
              3 dash  
              4 large dash  
              5 dot dash  
              6 large dash small dash  
              7 double dot  
              8 double dash  
              9 loose dash The part after the decimal point determines the pattern repetition interval [n2]
```



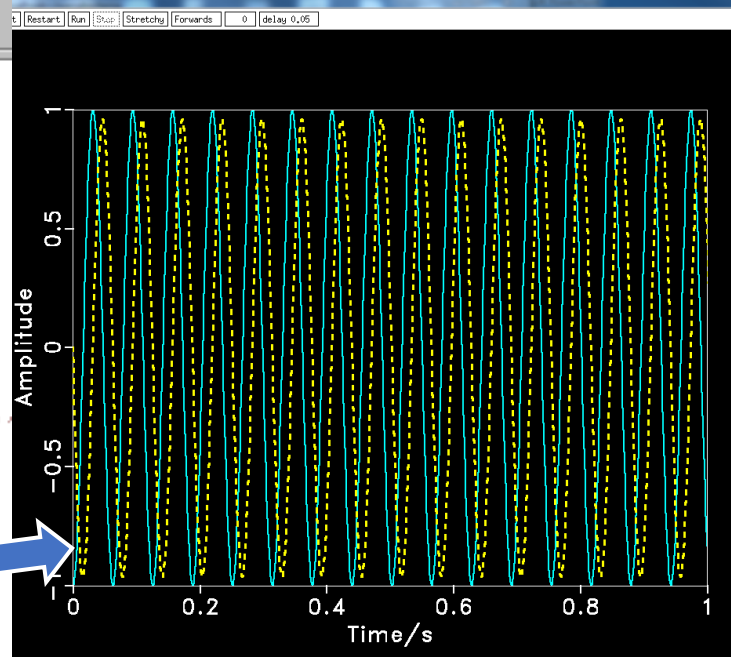
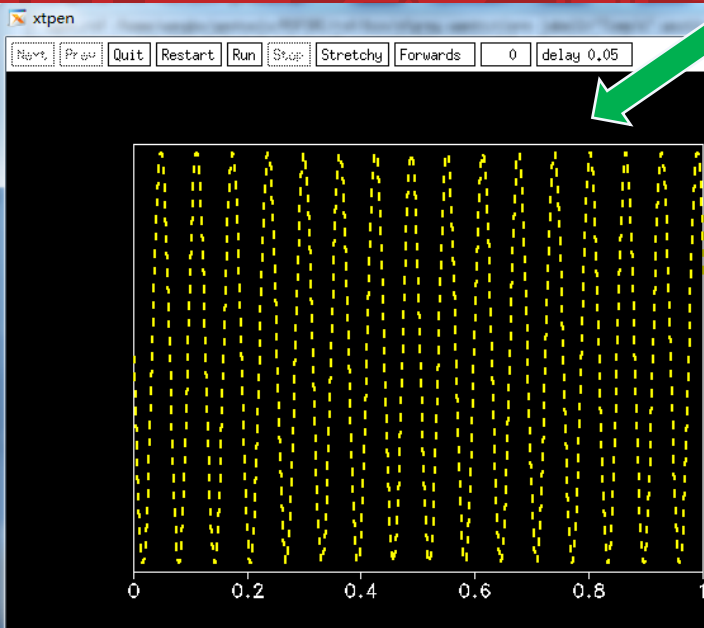
```
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#####
##      Duffing Theory      ##
#####

Flow('cos',None,'math n1=2000 d1=0.001 output="cos(100*x1+3.1415926) "')
Plot('cos',
'''
graph w,title=n label1="Time/s" label2="Amplitude"
plotcol=5 plotfat=4 font=2 labelfat=4
max0=1 min2=-1 min1=0 max1=1
'''
)

Flow('coskxi',None,'math n1=2000 d1=0.001 output="cos(100*x1+0.5*3.1415926) "')
Plot('coskxi',
'''math output=innat=0.81
graph w,title=n plotcol=6 dash=1 label2= wantaxis2=n
whereylabel=right text=2 labelfat=4 plotfat=7 min1=0 max1=1'''
)

Result('phasedif05','cos coskxi','Overlay')
```



```
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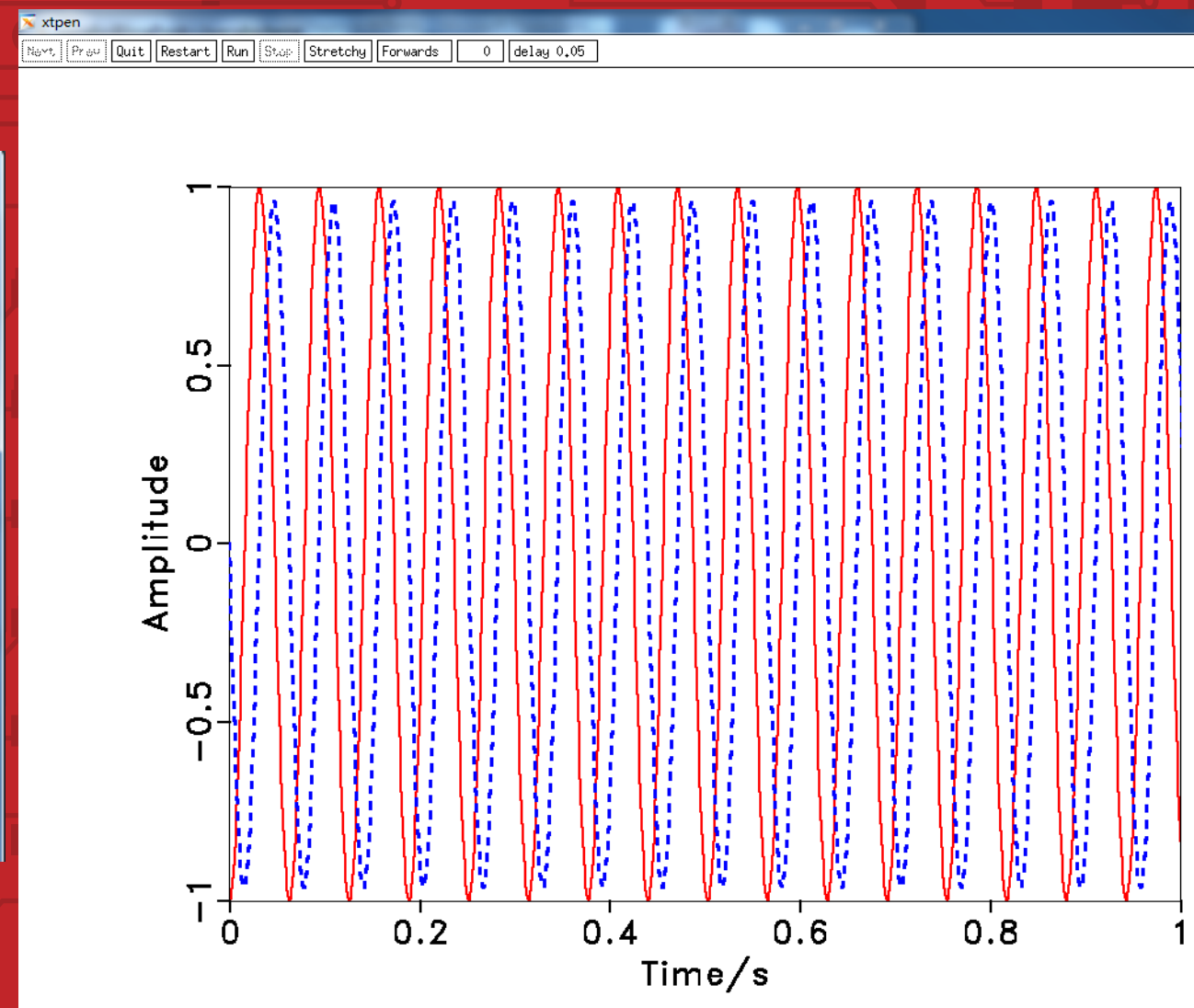
import os
os.environ['SFPENOPTS'] = 'bgcolor=w'

from rsf.proj import *
import math
from rsf.recipes.beg import server as private

##### Duffing threshold determination #####

Flow('zeros',None,'spike n1=3200 d1=0.001 o1=0 ')
ps = []
ga0 = 0.750
deltax = 0.001
for x in range (0,150,1):
    gaz = ga0 + x*deltax
    omegaz = 100
    phax = 'phaz%d' % x
    Flow(phax,'zeros','duffing1 gamma=%f kxi=0 omega=%f verb=n'%(gaz, omegaz))

    if x == 74:
```



The “vpconvert” allows us to convert the picture format.

```
wangbo@localhost:~/wangbo/temp/Fig
[ wangbo@localhost Fig]$ ls
cosphadf05.vpl  paraseq.vpl      phaz74.vpl      rwsnpa.vpl  rwst1v0.vpl
cosphadf0.vpl   phasedif05.vpl   phaz78.vpl      rwspha0.vpl rwst1v1.vpl
der1.vpl        phasedif0.vpl     rwsnoise.vpl    rwspha1.vpl synt.vpl
```

```
wangbo@localhost:~/wangbo/temp/Fig
[ wangbo@localhost Fig]$ ls
cosphadf05.vpl  paraseq.vpl      phaz74.vpl      rwsnpa.vpl  rwst1v0.vpl
cosphadf0.vpl   phasedif05.vpl   phaz78.vpl      rwspha0.vpl rwst1v1.vpl
der1.vpl        phasedif0.vpl     rwsnoise.vpl    rwspha1.vpl synt.vpl
[ wangbo@localhost Fig]$ vpconvert *.vpl format=png pen=gd fat=1 color=y bgcolor=w
```

```
[ wangbo@localhost Fig]$ ls
cosphadf05.png  der1.vpl          phasedif0.png  phaz78.vpl      rwspha0.png  rwst1v0.vpl
cosphadf05.vpl  paraseq.png       phasedif0.vpl  rwsnoise.png    rwspha0.vpl  rwst1v1.png
cosphadf0.png   paraseq.vpl       phaz74.png     rwsnoise.vpl    rwspha1.png  rwst1v1.vpl
cosphadf0.vpl   phasedif05.png    phaz74.vpl     rwsnpa.png      rwspha1.vpl  synt.png
der1.png        phasedif05.vpl    phaz78.png     rwsnpa.vpl      rwst1v0.png  synt.vpl
[ wangbo@localhost Fig]$
```

file.vpl

vpconvert

file.png

file.png

file.tiff

file.jpg

file.pdf

file.eps



The template of Latex makes the publication more convenient.

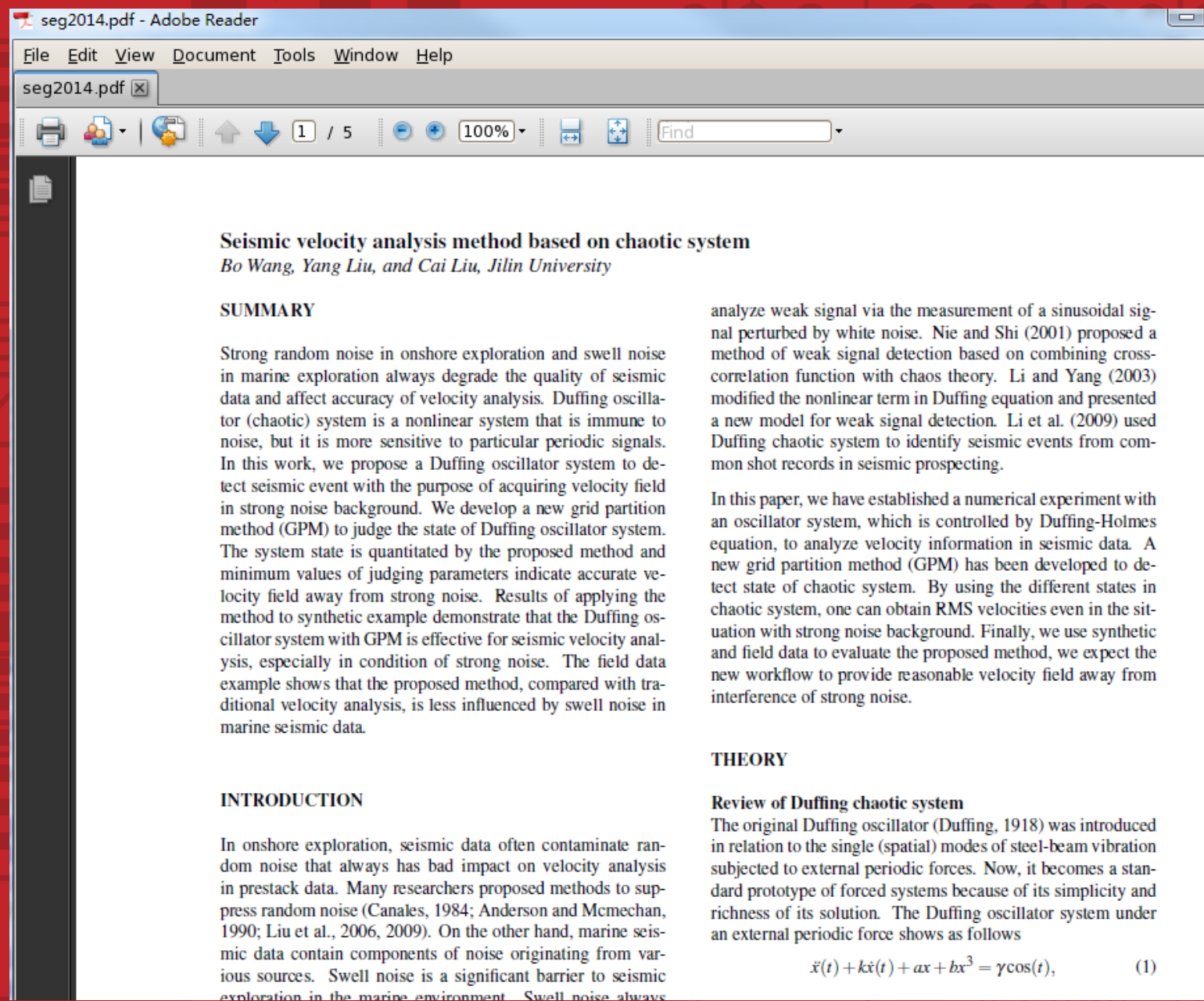
```
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from rsf.tex import *
import os
os.environ['PSTEXPNOPTS'] = 'color=y'

Paper('seg2014', lclass='segabs')

End(use='amsmath', options='manuscript')
```





The
environment
configuration

Part
FOUR

4



RAS (Remote Accesses Sevice)





Export our result by FTP



THANKS

Supporters say that the ease of use of presentation software can save a lot of time for people who otherwise would have used other types of visual aid—hand-drawn or mechanically typeset slides, blackboards or whiteboards, or overhead projections. Ease of use also encourages those